

MIDTERM, WINTER 1997 — COMPUTER SCIENCE 308-251

Examiner: Luc Devroye

Date: February 20, 2:30 pm.

Time limit: 90 minutes.

Weight: Questions 1,4,5,7: 3 credits.  
Questions 2,3,6,8: 2 credits.

Instructions: Calculators and computers are not allowed.

Answer in the examination booklets.

Do your scratchwork elsewhere.

Note the suggested lengths of the answers.

**Question 1. Linear time selection.** In a computational model in which one comparison takes one time unit, the recurrence for the worst-case time of the median-of-3 algorithm for finding the  $k$ -th smallest of  $n$  elements is

$$T_n = T_{n/3} + T_{2n/3} + 2n .$$

- Draw the recursion tree for this. (Half a page)
- Use it to derive a  $\Theta$  expression for  $T_n$ . (5 lines)
- What is the expected time of this median-of-3 algorithm in  $\Theta$  notation if we form the groups of 3 randomly? (5 lines)
- Write the recurrence for the worst-case time complexity of a median-of-13 version of the algorithm. (1 line)

**Question 2. Suffix tries, suffix trees.** Consider a text consisting of  $n$  symbols followed by the terminal symbol \$. Let  $T$  be the suffix trie and  $S$  the suffix tree.

- How many leaves does  $T$  have? (1 line)
- How many internal nodes does  $S$  have? (1 line)
- How many edges does  $S$  have? (1 line)
- The storage of  $T$  is easily seen to be  $O(n^2)$ . Give an example of a binary text (all symbols are 0 or 1 except the terminal symbol) for which the storage grows at least as  $\Omega(n^2)$ . (2 lines)

**Question 3. Game trees.** Here is a modified Nim game: the second player always plays two turns in a row. As usual, the player who picks the last stick loses. Who wins the following games: Nim (2,2,2) and Nim (2,2,3)? (Credit only if *both* answers are correct.) (1 line)

**Question 4. Ternary trees.** Consider a complete ternary tree in which every level of nodes is full. Let  $l$  be the number of levels (the level of the root is included in the count), and let  $n$  be the number of nodes. For a node  $x$ , let  $\text{left}[x]$ ,  $\text{middle}[x]$  and  $\text{right}[x]$  denote the three children of  $x$ . Let  $\text{parent}[x]$  be its parent. Answer the following questions (no explanations necessary):

- How large is  $n$  as a function of  $l$ ? (No sums in the answer, please!) (1 line)
- If we use the standard implicit way of storing complete trees, and  $x$  is the node in position  $j$ , then in what position do we find  $\text{parent}[x]$ ? (1 line)

- C. The following algorithm `partialvisit (t)` (where `t` is a node, initially the root of the tree) traverses only part of the tree. Give an estimate of the complexity of the algorithm as a function of  $n$ . (1 line)

```
function partialvisit(t: treenode);
  if (t != null) then partialvisit(left[t])
                    print(key[t])
                    partialvisit(right[t])
```

**Question 5. 2-d trees.** 2-d trees are k-d trees in dimension 2. Each node  $x$  has attributes `left[x]`, `right[x]`, `xcoordinate[x]`, `ycoordinate[x]`, `splittype[x]`, which are self-explanatory; `splittype[x]` is (horizontal) or (vertical) depending upon the position of the node in the tree.

- A. Write a short recursive algorithm for determining whether the tree with root  $t$  has at least one node with  $x$ -coordinate exactly equal to  $xvalue$ . (Half a page)
- B. Assuming that the tree is complete and all levels are full, what is the worst-case complexity of the algorithm? (1 line)

**Question 6. Symbolic multiplication of polynomials.** Assume that a polynomial

$$\sum_{i=0}^n a_i x^i$$

is stored symbolically by placing  $(a_0, a_1, \dots, a_n)$  in an array, where the  $a_i$ 's are real numbers. Let  $(b_0, b_1, \dots, b_n)$  be another polynomial. In a RAM model with uniformly bounded computation times, how would you multiply both polynomials and compute the resulting polynomial  $(c_0, c_1, \dots, c_{2n})$ ? (7 lines)

**Question 7. Treaps.** Give a 10 to 12-line recursive algorithm for the function `deleteroot(t)` in a treap in which each node  $x$  has key `key[x]`, time index `time[x]`, and children `left[x]` and `right[x]`. The algorithm should not have any explicit loop, should never use a comparison between keys, and indeed should not use the word "key". The function recursively fixes the subtree of  $t$ , and returns a pointer (possibly null) to the root of  $t$ . *Add a drawing.* (1 Page)

**Question 8. Binary search trees.** Consider a random binary search tree constructed by random insertion of  $n$  randomly permuted data  $X_1, \dots, X_n$ .

- A. What is the expected size (as a function of  $n$ ) of the size of the subtree rooted at the leftmost grandchild? (1 line)
- B. What is the expected size of the subtree rooted at  $X_{27}$  (as a function of  $n$ , assuming  $n > 27$ )? (1 line)